

Eduardo Morales

The Captain's Right-Hand Man

“Dios mio capitán!”



Abilities

Protect the Captain

Create a shield which absorbs some incoming damage for the target.



Analyze the Threat

Increase critical hit chance.



All Hands on Deck!

Assail target with a fusillade from space.



Eduardo is a marksman expert who graduated top of his class in the Spacefarers academy. His ability to analyze situations and take command makes him a dangerous foe, while his ability to protect others makes him an invaluable teammate. He is an explorer who braves the unknown for a chance to increase human knowledge and cares deeply for his comrades.

Unexplored Planet is a futuristic Sci-Fi RPG where the crew of the starship Midas' Fortune are intrepidly discovering a new frontier to facilitate the expansion of humanity in the galaxy. Explore a vast planet and solve environmental puzzles to unlock its mysteries.

Intro

Four days before planetfall, Eduardo Morales is up late working on contingency plans for any of the crazy stunts Captain Fox is bound to pull. He makes sure that the captain can't access any alcohol until after the mission, but this isn't enough. The mission they have been given is of the utmost importance. Eduardo begins to formulate a plan to make sure that the captain stays on friendly terms with the aliens. Politicking is not the captain's strong suit and in a sincere attempt to foster good will, the captain will surely pull some stunt and Eduardo must be prepared for it.

Barks

"I hope the captain's doing alright."

"(sighs) I have a bad feeling about leaving the captain alone."

"I wonder what the synthesizer will have for lunch today."

"I guess I'll have to take a page out of the captain's book."

"Oh captain ... I hope you don't do anything rash while I'm gone."

"Captain, please be more careful next time."

Eduardo Morales wears an impressively clean and ironed, blue Space farers uniform with red trim and black boots. He carries himself with a rigid confidence. His facial expression tends to be stern and professional, though this sometimes slips.

Protect the Captain: He pulls a small device out of his pocket, points it at the target and presses a button. A beam from the device projects a shimmering shield onto the target.

Analyze the Threat: Raises his left hand to his left ear and points at the target.

All Hands on Deck: Holds left hand up to his left ear and raises his right arm with an open hand and quickly lets it fall to a right angle with his body motioning to fire. Many beams fall upon an area.

Skins

Spacefarers Uniform: Blue suit, with gold trim and black boots.

"Standard attire for the right hand of a captain."

Field outfit: A grey all temperature jacket and brown hiking pants with grey boots. "Much more functional than a uniform."

Biker Outfit: A black biker's jacket with the collar turned up along with black sunglasses and black leather boots and Jeans.

"Eduardo reluctantly agreed to wear this to a party."

Ball Clothes: A black tuxedo and bowtie with a white shirt and cream-colored pants. Seems too expensive to wear.

"The most esteemed crews wear these to fancy, social gatherings."

Valentines Day Dress: A bright red dress with a large, pink heart in the center of the chest. "Eduardo found himself wearing this one Valentines day. The culprit has never been found."

REFERENCE ART IMAGES

